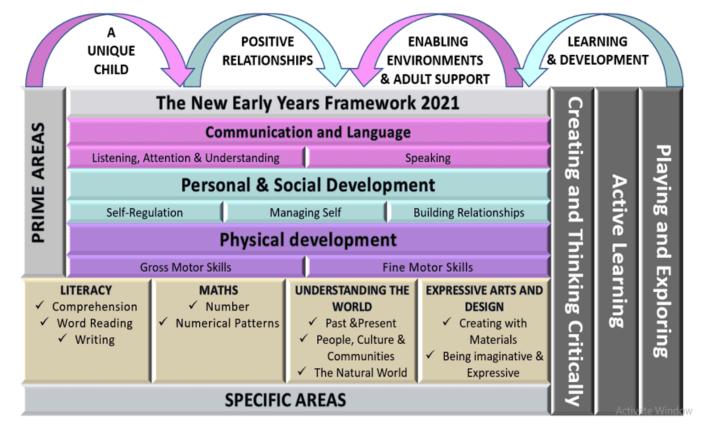


Vernon Park Primary School

Nursery Long Term Planning 2023-24

At Vernon Park Primary School we aim to support all children to reach their full potential and build a strong foundation for their future learning through challenging, engaging opportunities in a safe, supportive and stimulating environment.

It is our intent that all children develop physically, verbally, cognitively and emotionally in an environment which values all cultures, communities and people. We aim for our children to be confident and independent, to believe in themselves and interact positively with others.



In the EYFS at Vernon Park Primary School we plan for a dynamic curriculum rich in awe and wonder and full of memorable, engaging experiences. We provide a stimulating environment to provide exciting opportunities and to promote challenge, exploration, adventure and a real love of learning.



Vernon Park Primary School

Our EYFS Curriculum Goals

To become a Confident Communicator who can listen carefully in different situations, hold a conversation with friends and adults, ask relevant questions and use new vocabulary to explain ideas and feelings	To become an Independent Individual who can follow the Classroom Rules, set simple goals and persevere to achieve them, select resources, manage their own personal needs and know how to stay fit and healthy	To become a Fantastic Friend who can be kind, caring and helpful, show empathy and respect to others, work and play co-operatively whilst considering others' ideas and feelings	To become an Amazing Athlete who can show strength, balance and co-ordination when playing, move confidently and safely in a variety of different ways, use a range of equipment
To become a Talented Tool User who can hold a pencil effectively, use a range of tools (for example scissors, cutlery, paintbrushes, tweezers, hammer, screwdrivers) safely and with confidence	To become a Brilliant Bookworm who can show a love for reading, use new vocabulary to talk about what they have read or has been read to them, read words and simple sentences (using single sounds and digraphs they have learnt)	To become a Wow Writer who can write letters that are formed correctly, write words and simple sentences (using single sounds and digraphs they have learnt) that can be read by others	To become a Master of Maths who can show a deep understanding of numbers to 10, recognise patterns within the number system, subitise, compare quantities and recall number bonds to 5
To become an Exceptional Explorer who can show curiosity about the world around them, understand how to read and draw a simple map, understand some differences between times and places	To become a Compassionate Citizen who can help to look after their community and care for the environment, know some reasons why our home is special, have an awareness of other people's cultures and beliefs	To become a Proud Performer who can perform a song, poem or dance to an audience, retell stories with expression and confidence, play a range of percussion instruments correctly and with good rhythm	To become a Dynamic Designer who can choose and safely use the resources they need to make their creations, talk about what they have made and how they have made it



Vernon Park Primary School

Our Core Stories

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
range of characters, also chose	en for their message linking to o use stories, language, character	our school values. During their ti	me in the EYFS we will return t	es across a range of styles and ger to these books regularly so childro nd eventually writing. We hope th	en will get to know these books
Nursery Survey Survey Survey <td></td> <td><image/><image/></td> <td><image/></td> <td><image/><image/><image/></td> <td><image/><image/></td>		<image/> <image/>	<image/>	<image/> <image/> <image/>	<image/> <image/>



Our Nursery Curriculum

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
anguage and cognitive develo commenting on what children frequently to children, and eng contexts, will give children the	spoken language underpins all se pment. The number and quality of are interested in or doing, and ec paging them actively in stories, no opportunity to thrive. Through c	ven areas of learning and developmen of the conversations they have with ad hoing back what they say with new vo on-fiction, rhymes and poems, and the onversation, story-telling and role pla ecome comfortable using a rich range o	lults and peers throughout ocabulary added, practition en providing them with exte y, where children share the	the day in a language-rich envir ners will build children's languag ensive opportunities to use and e ir ideas with support and model	ronment is crucial. By je effectively. Reading imbed new words in a range of
 Pay attention to more Use a wider range of v Understand a question Understand 'why' ques Sing a large repertoire Know many rhymes, b Develop their commun Say sounds correctly of Use longer sentences of Be able to express a po Start a conversation w 	n or instruction that has two par stions, like: "Why do you think th e of songs. be able to talk about familiar boo nication, but they may continue t and multisyllabic words. of four to six words. oint of view and to debate when t vith an adult or a friend and cont	ts, such as: "Get your coat and wait at e caterpillar got so fat?" ks, and be able to tell a long story. to have problems with irregular tenses hey disagree with an adult or a friend	and plurals, such as 'runne , using words as well as act		
classrooms will include vocabu The words we use can be organ We use Tier 1 words every day i Tier 3 words are the technical v However, the Tier 2 words need sense of the Technical Tier 3 Vo	lary that is unfamiliar and diffic ised into three tiers: in the classroom. vocabulary we use in our curriculu I to be taught explicitly so that o cabulary.	um subjects ur children can use them to make 1g with a concept word. Words will be	Tie	Tier 3 words: low frequency, highly specialised, subject words, e.g. pyroclastic, fascism, photosynthesis. Tier 2 words: more frequently occurring words, cent comprehension, e.g. compare, significant. These are unders but not always used in their writing. These are the word particularly good for explicit instruction. r1 words: basic, conversational words that appear in most child the state of the	rral to tood by most s that are

Concept words to be taught using Concept Cat						
all	after	back	quick	around	between	
day	before	empty	hard	backwards	over	
different	first	a bit	heavy	less	side	
next to	last	new	large	tall	through	
night	some	old	long	near	behind	
same	most	soft	short	small	front	

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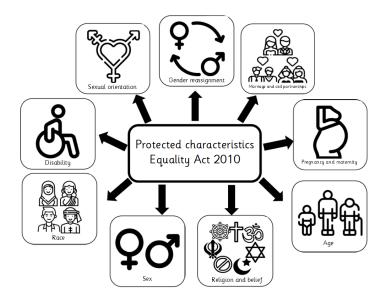
Listening Lola activities Wellcomm big Book of Ideas Wordaware -

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Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
personal development are the in own feelings and those of other persist and wait for what they w manage personal needs independ	emotional development (PSED) is mportant attachments that sha s. Children should be supported want and direct attention as nec	pe their social world. Strong, wa to manage emotions, develop a essary. Through adult modelling raction with other children, the	lthy and happy lives, and is fundo rm and supportive 9 relationships positive sense of self, set themselv g and guidance, they will learn ho y learn how to make good friends life.	s with adults enable children to es simple goals, have confidence ow to look after their bodies, incl	learn how to understand their in their own abilities, to uding healthy eating, and
 Develop their sense of Become more outgoing Show more confidence Play with one or more Help to find solutions Increasingly follow rul Remember rules witho Develop appropriate w Talk with others to solutions 	responsibility and membership of g with unfamiliar people, in the s in new social situations. other children, extending and el to conflicts and rivalries. For exa es, understanding why they are ut adult support. vays of being assertive.	of a community. safe context of their setting. aborating play ideas. mple, accepting that not everyo important.	eve a goal they have chosen, or on ne can be Spider-Man in the gam		
School values- Kindness and empathy	School values- Friendship and respect	School values - Honesty and responsibility	School values- Tolerance and fairness	School values- Support and inclusion	School values- Challenge an resilience
(Linked text- Smartest Giant in Town)	(Linked text- Go-away Bird)	(Linked text- Tiddler)	(Linked text- Sharing a Shell)	(Linked text- Smeds and Smoos)	(Linked text- The Baddies)
 In rown) Weather Gnomes Wellbeing Wednesday To learn what are the different emotions. To learn what makes us feel these emotions. To learn what emotions feel like and what emotions look like. To learn how we can talk about and share our feelings. To learn how we manage BIG feelings. 		Monstrocity Wellbeing Wednesday • To boost self-esteem. • To learn how to overcome worry. • To learn about a growth-mindset. • To learn about friendships. • To learn how to help self-belief. • To learn about anger. • To learn about thoughts and truth.		 To learn about the importance of routine. To learn how to show empathy and compassion. To learn mindful practices. To learn about self-knowledge and self-regulation. To learn to love yourself and be proud of who you are. To learn about friendships and healthy relationships. To learn about showing forgiveness. 	

• To learn how we can recognise and help someone with BIG feelings.		iety. picture. -care. • To learn about overcoming chal		g challenges. unity creates security.
	 Dental Buddy Programme (OHF) and Dentist visit To think about why we have teeth To discuss visiting the dentist To know how to make healthy food choices 			
Think Equal Texts:	Think Equal Texts:	Think Equal Texts:	Think Equal Texts:	Think Equal Texts:
Mood Meter-Ruler Programme • Begin to connect emotions and emotion-words to colours • Begin to name emotions • Become familiar with the Mood Meter How We Feel • Name 2-3 emotions • Recognise that everyone has feelings Wally the Wave	The Wall Understand similarities and differences Celebrate diversity and understand and accept others Collaborate to create a piece of group artwork The Tale of Baby Beetroot Recognise kind behaviour Celebrate diversity Lara the Yellow Ladybird Demonstrate a strong sense of identity	Kitchi's Mocassins • Understand the importance of respecting everyone's ideas, thoughts and feelings • Think about being inclusive and kind to others who might be different to them Helping Hands • Understand that kind actions make a positive difference • Name and appreciate contributions by people in	My Amazing Brain • Understand that we all have a brain • Name one thing the brain can do Home • Understand that all people deserve shelter • Understand that homes around the world look different • Name similarities and differences among homes around the world	Anjali's Kite • Understand the importance of kindness and sharing • Take the perspective of others • Work collaboratively Sizwe's Smile • Understand that positive actions can have a positive effect on others and ourselves My Special Hair • Value themselves and
frustration, etc.) • Begin to demonstrate self-regulation and impulse control	 Demonstrate an appreciation of diversity Express self-confidence and self-esteem 	their lives • Understand that all jobs can be performed by both men and women	A Time to be Noisy • Recognise feelings of excitement and frustration	express a healthy sense of identity • Celebrate diversity
that feelings change. I Have a Plan • Show ability to listen to	My Voice • Demonstrate self-esteem and self-confidence • Demonstrate a sense of empowerment and voice	Diego's Great Idea • Understand that no one should be excluded • Explore friendships with those who are different to	 Identify strategies to help regulate emotions Understand that all emotions and feelings are okay 	Mum Loves Me So Much/ Dad Loves Me So Much • Understand that everyone deserves to feel loved and cared for • Recognise gender equality
	Think Equal Texts: Mood Meter-Ruler Programme • Begin to connect emotions and emotion-words to colours • Begin to name emotions • Begin to name emotions • Begin to name emotions • Become familiar with the Mood Meter How We Feel • Name 2-3 emotions • Recognise that everyone has feelings Wally the Wave • Name 'big' feelings (anger, frustration, etc.) • Begin to demonstrate self-regulation and impulse control • Demonstrate understanding that feelings change. I Have a Plan	 To learn about anxiety. To learn about self-care. To learn about self-care. To learn about self-care. To learn about self-care. To learn about self-love. 	 To learn about anxiety. To learn about anxiety. To learn about self-care. To learn about self-care. To learn about self-love. 	 To learn about axiety. To learn about self-fore. To learn about self-love. To learn about self-love. To learn about how comm To learn about how comm To learn about how comm To learn about how taking

and emotion-words to feelings and colours · Begin to name emotions · Become familiar with the Mood Meter	regardless of their gender	them • Recognise feelings and experience empathy Head, Heart and Hands • Further develop their perspective-taking skills • Understand kindness • Associate the head with thought, heart with emotion and hands actions	I Love My Planet • Demonstrate a sense of responsibility for Earth • Understand the importance of saving our natural resources • Understand the interconnectedness of all living creatures	in family roles Caring Animals • Develop their own narratives • Understand and explain how to create a book
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Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
Physical Development Physical activity is vital in children's all-round development, enabling them to pursue happy, healthy and active lives7. Gross and fine motor experiences develop incrementally throughout early childhood, starting with sensory explorations and the development of a child's strength, co-ordination and positional awareness through tummy time, crawling and play movement with both objects and adults. By creating games and providing opportunities for play both indoors and outdoors, adults can support children to develop their core strength, stability, balance, spatial awareness, co-ordination and agility. Gross motor skills provide the foundation for developing healthy bodies and social and emotional well-being. Fine motor control and precision helps with hand-eye co-ordination, which is later linked to early literacy. Repeated and varied opportunities to explore and play with small world activities, puzzles, arts and crafts and the practice of using small tools, with feedback and support from adults, allow children to develop proficiency, control and confidence.						
 Go up steps and stairs, Skip, hop, stand on on Use large-muscle move Start taking part in so Are increasingly able t Match their developin Choose the right resou Collaborate with othe Use one-handed tools Use a comfortable grip Start to eat independe Show a preference for Be increasingly independe 	g physical skills to tasks and act arces to carry out their own plan. rs to manage large items, such a and equipment, for example, ma with good control when holdin antly and learning how to use a k a dominant hand. endent as they get dressed and u	ternate feet. like musical statues. ers, paint and make marks. nake up for themselves, or in tea and patterns of movements which ivities in the setting. For example For example, choosing a spade to s moving a long plank safely, can king snips in paper with scissors g pens and pencils. anife and fork. ndressed, for example, putting can e needs, e.g. brushing teeth, using	ms. h are related to music and rhyth e, they decide whether to crawl, v to enlarge a small hole they dug rrying large hollow blocks.	valk or run across a plank, depen <mark>with a trowel.</mark>	ıding on its length and width.	
Get Set 4 PE Introduction to Pe- Unit 1	Get Set 4 PE Fundamentals- Unit 1	Get Set 4 PE Dance- Unit 1	Get Set 4 PE Gymnastics- Unit 1	Get Set 4 PE Ball Skills- Unit 1	Get Set 4 PE Games- Unit 1	

- Squiggle While You Wiggle Dough Disco Beanbag Boogie Funky Fingers Daily -
- -
- -
- -

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	
reading and writing) starts fro rhymes, poems and songs toge	m birth. It only develops when ac ther. Skilled word reading, taugh	dults talk with children about th 1t later, involves both the speed	ne world around them and the b y working out of the pronunciat	d word reading. Language comp ooks (stories and non-fiction) the ion of unfamiliar printed words (ideas and structuring them in sp	ey read with them, and enjoy decoding) and the speedy	
- pri - we - the - pag • Develop their phonolo - spi - coi - rec • Engage in extended co	int has meaning int can have different purposes read English text from left to rig e names of the different parts of ge sequencing ogical awareness, so that they ca ot and suggest rhymes unt or clap syllables in a word cognise words with the same inition prversations about stories, learn t and letter knowledge in their ed leir name.	a book n: ial sound, such as money and m ing new vocabulary.		tarts at the top of the page; write	²'m' for mummy.	
Letters and Sounds Phase 1	Letters and Sounds Phase 1	Letters and Sounds Phase 1	Letters and Sounds Phase 1	Letters and Sounds Phase 1	Letters and Sounds Phase 1	
Children identify initial letter fro some other letters from their na	om their name and recognise me in the environment.	Interact with RWI friezeInteract with RWI friezeChildren sequence letters from their name.Children can write the initial letter from their name.Daily name sequencing/ writing practice.		recognise Children sequence letters from their name. Children write their first name. Children can write the initial letter from their name. Daily name writing practice.		
Children identify and shared.		and settings from stories share		discuss characters , settings, prostories shared.	Children identify and oblems and solutions from	
	Use of DEAL Drama s	trategies to build children's und	lerstanding of characters and st			

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
a deep understanding of the nu understanding - such as using mastery of mathematics is buil including shape, space and me	umbers to 10, the relationships b manipulatives, including small p t. In addition, it is important the	etween them and the patterns w ebbles and tens frames for organ at the curriculum includes rich op ren develop positive attitudes an	building blocks to excel mathem ithin those numbers. By providir nising counting - children will de oportunities for children to devel Id interests in mathematics, look	ng frequent and varied opportu velop a secure base of knowledg op their spatial reasoning skills	nities to build and apply this ge and vocabulary from which s across all areas of mathematics
 Recite numbers past 5 Say one number for each Know that the last numerals and any Show 'finger numbers' Link numerals and any Experiment with their Solve real world mather Compare quantities us Talk about and explor Understand position to Describe a familiar rou Discuss routes and loc Make comparisons bether Select shapes appropring Combine shapes to mater and identife Extend and create ABA 	ach item in order: 1,2,3,4,5. mber reached when counting a si up to 5. counts: for example, showing the own symbols and marks as well ematical problems with numbers sing language: 'more than', 'fewer e 2D and 3D shapes (for example hrough words alone – for examp ations, using words like 'in front tween objects relating to size, len iately: flat surfaces for building, uke new ones - an arch, a bigger t	mall set of objects tells you how right number of objects to matc as numerals. y up to 5. r than'. c, circles, rectangles, triangles an le, "The bag is under the table," - of and 'behind'. gth, weight and capacity. a triangular prism for a roof etc riangle etc. example: stripes on clothes, desi	many there are in total ('cardina h the numeral, up to 5. <mark>d cuboids) using informal and m</mark> with no pointing.	athematical language: 'sides', 'o	
	quence of events, real or fictional	, using words such as 'first', 'then	'		
• Begin to describe a sec	quence of events, real or fictional	, using words such as 'first', 'then Number 3	Number 6	More	Number composition
• Begin to describe a sec Colours -Recognise a range of colours	quence of events, real or fictional	Number 3 -Show finger numbers. -Link numeral and quantity.	Number 6 -Count reliably to 5, and beginning to count beyond 5.	-Make comparisons between groups to identify which is	-Make numbers to 6 in different ways.
 Begin to describe a sec Colours -Recognise a range of colours Matching 	<mark>Juence of events, real or fictional Number 1</mark> -Show finger numbers. -Link numeral and quantity.	Number 3 -Show finger numbers. -Link numeral and quantity. -Subitise small numbers to 3	Number 6 -Count reliably to 5, and beginning to count beyond 5. -Say one number name for each	-Make comparisons between groups to identify which is	-Make numbers to 6 in different ways. -To see smaller numbers within
• Begin to describe a sec Colours -Recognise a range of colours	<mark>Juence of events, real or fictional Number 1</mark> -Show finger numbers. -Link numeral and quantity. Number 2	Number 3 -Show finger numbers. -Link numeral and quantity.	Number 6 -Count reliably to 5, and beginning to count beyond 5. -Say one number name for each item in order	-Make comparisons between groups to identify which is more. Fewer	-Make numbers to 6 in different ways.
 Begin to describe a sec Colours -Recognise a range of colours Matching -Recognise and make matching pictures, items and models. Sorting 	uence of events, real or fictional Number 1 -Show finger numbers. -Link numeral and quantity. Number 2 -Show finger numbers.	Number 3 -Show finger numbers. -Link numeral and quantity. -Subitise small numbers to 3 -Know the last number reached when counting a set of objects	Number 6 -Count reliably to 5, and beginning to count beyond 5. -Say one number name for each item in order -Subitise small numbers. -Know the last number reached when counting a set of objects	-Make comparisons between groups to identify which is more.	-Make numbers to 6 in different ways. -To see smaller numbers within larger numbers. Night and Day -Talk about night and day and
 Begin to describe a sec Colours -Recognise a range of colours Matching -Recognise and make matching pictures, items and models. Sorting -Group items based on 	Number 1 -Show finger numbers. -Link numeral and quantity. Number 2 -Show finger numbers. -Link numeral and quantity. -Subitise small numbers	Number 3 -Show finger numbers. -Link numeral and quantity. -Subitise small numbers to 3 -Know the last number reached when counting a set of objects tells you how many there are ('cardinal principle')	Number 6 -Count reliably to 5, and beginning to count beyond 5. -Say one number name for each item in order -Subitise small numbers. -Know the last number reached when counting a set of objects tells you how many there are	-Make comparisons between groups to identify which is more. Fewer -Make comparisons between	-Make numbers to 6 in different ways. -To see smaller numbers within larger numbers. Night and Day -Talk about night and day and order key events in their daily
Begin to describe a sec Colours Recognise a range of colours Matching Recognise and make matching pictures, items and models. Sorting Group items based on	Number 1 -Show finger numbers. -Link numeral and quantity. Number 2 -Show finger numbers. -Link numeral and quantity. -Subitise small numbers Pattern	Number 3 -Show finger numbers. -Link numeral and quantity. -Subitise small numbers to 3 -Know the last number reached when counting a set of objects tells you how many there are ('cardinal principle') Number 4	Number 6 -Count reliably to 5, and beginning to count beyond 5. -Say one number name for each item in order -Subitise small numbers. -Know the last number reached when counting a set of objects tells you how many there are ('cardinal principle')	-Make comparisons between groups to identify which is more. Fewer -Make comparisons between groups to identify which is fewer.	-Make numbers to 6 in different ways. -To see smaller numbers within larger numbers. Night and Day -Talk about night and day and order key events in their daily routines
Begin to describe a sec Colours Recognise a range of colours Matching Recognise and make matching bictures, items and models. Sorting Group items based on bbservable properties.	Number 1 -Show finger numbers. -Link numeral and quantity. Number 2 -Show finger numbers. -Link numeral and quantity. -Subitise small numbers Pattern -Extend and create simple	Number 3 -Show finger numbers. -Link numeral and quantity. -Subitise small numbers to 3 -Know the last number reached when counting a set of objects tells you how many there are ('cardinal principle') Number 4 -Show finger numbers.	Number 6 -Count reliably to 5, and beginning to count beyond 5. -Say one number name for each item in order -Subitise small numbers. -Know the last number reached when counting a set of objects tells you how many there are ('cardinal principle')	-Make comparisons between groups to identify which is more. Fewer -Make comparisons between groups to identify which is fewer. One more	-Make numbers to 6 in different ways. -To see smaller numbers within larger numbers. Night and Day -Talk about night and day and order key events in their daily routines -Use language to describe when
Begin to describe a sec Colours Recognise a range of colours Matching Recognise and make matching bictures, items and models. Sorting Group items based on observable properties.	Number 1 -Show finger numbers. -Link numeral and quantity. Number 2 -Show finger numbers. -Link numeral and quantity. -Subitise small numbers Pattern -Extend and create simple 'ABAB' patterns Spotting and	Number 3 -Show finger numbers. -Link numeral and quantity. -Subitise small numbers to 3 -Know the last number reached when counting a set of objects tells you how many there are ('cardinal principle') Number 4	Number 6 -Count reliably to 5, and beginning to count beyond 5. -Say one number name for each item in order -Subitise small numbers. -Know the last number reached when counting a set of objects tells you how many there are ('cardinal principle')	-Make comparisons between groups to identify which is more. Fewer -Make comparisons between groups to identify which is fewer.	-Make numbers to 6 in different ways. -To see smaller numbers within larger numbers. Night and Day -Talk about night and day and order key events in their daily routines

patter	te ('i -(-(-(-5 -5 -) it -H w te	cardinal principle') lumber 5 Count reliably to 5, and begin o count beyond 5. Subitise small numbers. Say one number name for each tem in order. Know the last number reached	-Make comparisons between objects relating to mass. Capacity -Make comparisons between objects relating to capacity. -Explore capacity with different materials. -Be exposed to the comparison of full, half full, empty.	-Make comparisons between groups. -order numbers to 6. -say which number is one less. 2D shape -Notice and describe shapes in the environment -Explore 2D shapes t o create patterns. -Talk about and explore 2D shapes, using in formal and mathematical language. 3D shape -Notice and describe shapes in the environment. -Explore 2D shapes t o create	last. -Explore measuring time Positional language -use the language of position and direction. -use terms which are relative: <i>'in</i> <i>front of, 'behind', 'on top of</i> .
				-Notice and describe shapes in the environment.	

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
knowledge and sense of the wo addition, listening to a broad s	rld around them – from visiting p election of stories, non-fiction, rl	parks, libraries and museums to nymes and poems will foster thei	eir community. The frequency an meeting important members of so ir understanding of our culturally iderstanding across domains. Enr	ociety such as police officers, nu y, socially, technologically and e	rses and firefighters. In cologically diverse world. As
 Explore collections of 1 Talk about what they Begin to make sense o Show interest in differ Explore how things was Plant seeds and care for Understand the key fer Begin to understand t Explore and talk about Talk about the differer Continue to develop point 	ork or growing plants. atures of the life cycle of a plant he need to respect and care for th t different forces they can feel. nees between materials and chan positive attitudes about the differ	ferent properties. s history. and an animal. ne natural environment and all l iges they notice. ences between people.	iving things. y have experienced or seen in pho	tos.	
Exploration of immediate s	surroundings and outdoors	Exploration of seasons	and hot and cold places	Exploration of our locality	and contrasting localities
Ongoing through the year taug	ght through provision and/ or ex	plicitly.			

	Materials, inc. changing mater - Explore a range of ma - Shape and join mater - Combine and mix ing - Change materials by I cooking	terials als	hard, soft, wet, dry, seed,	, hot, cold, squash			
	 Animals excluding humans Learn about the life cycles of animals Compare adult animals to their babies Observe how baby animals change over time 		name common farm animal, young, old,				
	 Learn about how to to of themselves 	 Learn about the life cycles of humans Learn about how to take care 		body parts, grow, baby, grown-up, children			
				plant, flower, leaf, root, stem, grass, tree			
	Living things and their habita - Explore the surroundi - Explore natural objec			name common animals in school grounds, plant, animal, seed			
	- Explore light sources			torch,			
	Forces - Feel forces - Explore how things work - Explore how objects/materials are affected by forces Electricity - Identify electrical devices - Use battery-powered devices Sound - Listen to sounds - Make sounds		push, pull, slow, fast, turn				
			switch, on, off, safe, dangerous, battery, plug loud, quiet, instrument, name some instruments.				
Harvest Black History Autumn	Halloween Bonfire Night Remembrance Day Diwali Hanukkah Christmas	New Year Chinese New Year Winter	Science Week Mothers' Day Holi Easter Spring Valentine's Day Pancake Day	St George's Day Ramadan Eid	Father's Day Great Science Share Summer		
Muddy Monday	Muddy Monday	Muddy Monday	Muddy Monday	Muddy Monday	Muddy Monday		

Think Equal	Think Equal	Think Equal	Think Equal	Think Equal	Think Equal
Mindful Bodies and Awareness of Attention and Breath • Show that they can pay attention to the inside • Show that they can pay attention to the outside Growing Friendship with Kindness • Begin to learn the 'Growing Friendship Wish' (GFW) song • Name at least three kind ways to grow friendship Mindful Bodies and Awareness of Attention and Breath • Begin to learn the 'Growing Friendship Wish' (GFW) song • Name at least three kind ways to grow friendship Mindful Bodies and Awareness of Attention and Breath • Demonstrate mindfulness by leading the bell practice • Follow their breath to help learn mindfulness of the body	 Healthy Minds- inside emotions Notice and name sounds Notice and name sensations Healthy minds- Emotions on the inside show on the outside. Show different emotions in their face and bodies Recognise different emotions in the faces and bodies of others Healthy minds- Working with emotions Begin to learn how to independently solve problems 'Speak from the heart' and be a 'star listener' 	What Else Can We Do When We Are Upset? Name three things to do to calm their feelings Mindful movement Experience how calming can be easier after movement Remember and lead animal movements Forgiving Myself Remember a time they had an accident and know that it is okay Give themselves a hug or an 'imaginary hug' to help build forgiveness of self 	Forgiving Others • Learn to apologise sincerely and offer help to another • Say how it feels on the inside to forgive someone Gratitude for People and Things • Name one thing they are grateful for and why • Describe how gratitude feels on the inside Gratitude for Other People • Name people in their community who help them • Say 'thank you' when someone does something kind for them	People Around the World Want Peace • Say one way they are the same and different from others • Name one thing that everyone wants - peace Connections with Others • Identify ways in which we depend on others • Describe how it feels on the inside when someone is kind to them • Offer a smile to others and share happiness Caring for Animals and Insects • Tell how It feels on the inside to be kind to animals • Tell how they can take care of insects	Gratitude and Caring for our World • Name three gifts the Earth gives to us • Name three ways they can take care of Earth Bringing it all Together • Reflect on their learning Healthy Minds Wrap-Up • Share acts of kindness and ways to spread kindness

Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2		
Expressive Arts and Design The development of children's artistic and cultural awareness supports their imagination and creativity. It is important that children have regular opportunities to engage with the arts, enabling them to explore and play with a wide range of media and materials. The quality and variety of what children see, hear and participate in is crucial for developing their							

understanding, self-expression, vocabulary and ability to communicate through the arts. The frequency, repetition and depth of their experiences are fundamental to their progress in interpreting and appreciating what they hear, respond to and observe..

Children will be learning to:

- Take part in simple pretend play, using an object to represent something else even though they are not similar.
- Begin to develop complex stories using small world equipment like animal sets, dolls and dolls houses etc.
- Make imaginative and complex 'small worlds' with blocks and construction kits, such as a city with different buildings and a park.
- Explore different materials freely, in order to develop their ideas about how to use them and what to make.
- Develop their own ideas and then decide which materials to use to express them.
- Join different materials and explore different textures.
- Create closed shapes with continuous lines, and begin to use these shapes to represent objects.
- Draw with increasing complexity and detail, such as representing a face with a circle and including details.
- Use drawing to represent ideas like movement or loud noises.
- Show different emotions in their drawings and paintings, like happiness, sadness, fear etc.
- Explore colour and colour- mixing.
- Listen with increased attention to sounds.
- Respond to what they have heard, expressing their thoughts and feelings.
- Remember and sing entire songs.
- Sing the pitch of a tone sung by another person ('pitch match').
- Sing the melodic shape (moving melody, such as up and down, down and up) of familiar songs.
- Create their own songs, or improvise a song around one they know.
- Play instruments with increasing control to express their feelings and ideas.

AA: Understanding Identity and Exploring Relationships Feeling connected Investigating colour, including naming and mixing. Investigating form through construction, shaping and modelling Investigating texture through simple collages with different materials. Investigating drawing through experimenting with a variety of tools. Investigating repeating patterns.		AA: Exploring the Natural World Being inspired by the world around us Investigating drawing by investigating different lines and using drawing to tell a story. Investigating colour through a variety of tools. Investigate texture through simple weaving. Investigate printing with a variety of objects. Investigate pattern through simple symmetry.		AA: Exploring the Power of Creativity Making Art Investigate drawing by exploring different textures. Encourage accurate drawings of people, adding detail when drawing. Investigate printing by making rubbings. Investigate pattern creating repeating and irregular patterns.			
Use of DEAL Drama strategies to build children's understanding of characters and stories through the year.							
- Introducing instruments One finger, One Thumb Head, Shoulders, Knees and Toes Teddy Bear, Teddy Bear	- Exploring instruments Twinkle,Twinkle Wind the Bobbin Up 2 little Dickie Birds	- Choosing instruments Wheels on the Bus Miss Polly had a Dolly Here we Go Round the Mulberry Bush	- Introducing sway Old Mac Donald 5 Currant Buns Jack and Jill	- Introducing marching Hey Diddle Diddle 5 Little Men in a Flying Saucer A Sailor Went to Sea	- Introducing loud and quiet Hokey Cokey 5 Little Ducks 1,2,3,4,5		